

Art

Department of Visual Studies

College of Arts and Sciences
202 Center for the Arts
North Campus
Buffalo, NY 14260-6010

PH: 716.645.6878
Fax: 716.645.6970
Web: visualstudies.buffalo.edu

Overview

The Department of Visual Studies unites several major aspects of art and visual culture: studio art, the history of art, and the study of visual images.

Visual Studies offers degree programs in art([ART](#)), art history ([AHI](#)) as well as courses in visual studies ([VS](#)).

The Department of Visual Studies supports the University at Buffalo's commitment to creative research and teaching excellence. The Art Program promotes diversity, innovation and progressive practice, featuring an internationally recognized and professionally active full-time faculty. The Visual Studies Art Program collaborates with other programs in the College of Arts and Sciences and across the research environment of UB.

The study of art opens the mind to a wealth of possibilities, allowing students to discover their unique skills. Artists and designers generate visual expressions of culture that investigate and redefine our world. The studio art program emphasizes critical thinking and art production skills. Through a combination of a broad university education and a rigorous studio curriculum, the art program prepares students for the real world practice of art and design.

About our Degrees

Acceptance Criteria

Fine Arts B.F.A., Studio Art B.A.

Minimum GPA of 2.5 overall.
Minimum GPA of 2.5 in art courses.
Minimum grade of B in all transfer fine art courses.

Studio Art - Minor

Minimum GPA of 2.5 overall.
Minimum GPA of 2.5 in art courses.
All BFA and BA art majors must apply to and be accepted by the Visual Studies Art program.

The Department of Visual Studies offers two types of bachelor's degree programs in art: a focused studio program, granting the BFA; and studio/liberal arts based program, granting the BA. The BFA degree focuses on intensive work in the studio art supported by a program of general studies. The BA degree focuses on art and design in a broader context of general studies that allows students to pursue a minor or double major in another program.

Students accepted to UB select fine art or studio art as their intended major on their university application are then block registered into freshman foundation courses. During the spring semester of the freshman year, students with an Art GPA of 3.0 or above are automatically admitted to the Art program. Students with a GPA lower than 3.0 must have a portfolio review/interview to determine admittance into the Art program.

Transfer and currently enrolled UB students with a minimum GPA of 2.5 are eligible to apply to the Visual Studies Art BA or BFA program. Admission is determined by portfolio review. Freshman foundation courses are required for the BA and BFA degrees; students are encouraged to take these courses before applying to the major. An additional portfolio review is required to be admitted to the Communication Design concentration.

Portfolio Review Procedure

To schedule portfolio reviews, students must apply through the Visual Studies Academic Advisor's office; contact Lisa Hewitt, 205 Center for the Arts, for more information.

Schedule of Portfolio Reviews

Freshmen: Spring of freshman year if art GPA is below 3.0

Art

Communication Design Reviews: Fall and spring semesters
Currently Enrolled: Fall and Spring
Transfers: Spring prior to Fall entry
Honors Scholarship: Check with Academic Advisor

Acceptance Information

Number of applicants/year: 180
Number of accepted majors/year: 40-50 freshmen; 30 transfers/currently enrolled
Total number of majors currently enrolled: 250

Sequence of Study for the Major

The Freshman Foundations Program consists of five studio courses and one contemporary theory course. These courses are required for all Art BA/BFA degrees. Admission to the BA or BFA program is automatic if the student's Art GPA is a 3.0 or above. Students with a GPA below 3.0 in their Art courses may only be admitted through a portfolio review during the spring semester of the freshman year.

During the sophomore year, all majors take introductory (200-level) studio courses, some required and some of their choice. Registration for most sophomore art courses is limited to students who have been accepted to the BA or BFA program.

Focused study in a concentration begins in the junior year. At this point, Art students may declare a concentration in the following areas: for BFA programs; Painting, Sculpture, Print Media, Photography, Emerging Media Communication Design or General Studio. For BA programs, students may declare in Photography, Communication Design or General Studio. Communication Design requires a portfolio review to be accepted into the concentration.

The junior and senior-level CD courses are reserved for students who have been accepted to the Communication Design concentration. Reviews for the CD concentration take place each spring and fall.

A two-semester Senior Thesis Project is required for the BFA degree.

Degree Requirements

Please see [Degrees and Policies](#).

About our Courses

The typical class size for:

Freshman/introductory courses is: 16-20
Sophomore/intermediate courses is: 16-20
Upper level/advanced courses is: 15-20

Most of the courses in the visual studies program are studio lab classes which meet for 2.5 hours two times a week for a total of 5 hours per week. Several courses are in lecture, seminar or tutorial (Independent Study) format. There is a limit of two independent study ([ART 499](#)) courses per student.

In the Department of Visual Studies Art Program, what do teaching assistants (TAs) do?

TAs teach some 100- and 200-level introductory courses. Freshman foundation courses are taught either by full-time faculty, adjunct lecturers or TAs.

For course descriptions, please see [Courses](#).

About our Faculty

The Visual Studies art faculty are practicing artists in addition to being engaged in scholarly research and/or writing in their field. The art faculty exhibits artwork, and receives fellowships and commissions for their artistic production.

Art faculty members have received grants and awards from such organizations as the Fulbright Commission, the National Endowment for the Arts, the New York Foundation for the Arts, the Tiffany Foundation, the Rockefeller Foundation, the Andy Warhol Foundation and the Government of the Netherlands, Polaroid, and the Albright-Knox Art Gallery. Their works have been exhibited in many prestigious public and private collections, including the National Museum of Modern Art, Kyoto. Museum of Modern Art ,NY, the Whitney Museum of Contemporary Art, the Smithsonian Museum, the Carnegie Institute, and the Albright-Knox Art Gallery, among others.

Reinhard Reitzenstein, the Director of Undergraduate Studies, is available to address student concerns.

See a list of our [Undergraduate Faculty](#).

Art

About our Facilities

Studio art labs are spacious, well equipped and organized. Specialized studios support all major conventional, digital, and experimental processes in art and design. Highlights include: a dedicated interactive art lab for advanced work; access to high-end computing and multimedia labs; and digital photography labs, extensive printmaking labs, an audio lab and extensive sculpture facilities including a digital laser cutter and one of largest university foundries in the Eastern US.

Studio courses are small, generally ranging from fifteen to twenty students, to maximize teacher effectiveness.

Professional Staff

Our instructional support technicians keep specialized labs and equipment running throughout the academic year. The department's full-time support staff includes four technicians (digital, photo, print, sculpture labs all in the CFA, the undergraduate academic advisor, and three administrative staff, a secretary, graduate administrator and assistant to the chair.

Center for the Arts

The Center for the Arts houses these departments: [visual studies](#), [media study](#), and [theatre & dance](#), along with the University Art Galleries, and 4 performance spaces.

The exhibition spaces at UB are a vital component of cultural discourse and the student's educational experience. The Visual Studies Department Gallery exhibits undergraduate and graduate student artwork and invitational exhibitions.

The UB Art Galleries are located on two floors in the Center for the Arts, and near the UB South Campus at the Anderson Gallery in North Buffalo. The University at Buffalo Art Galleries' mission is to bring current issues and practices in the visual arts to UB. The full-time director, curators and support staff of the gallery sponsor lectures, performances, symposia and publications.

Acceptance Information

All BFA and BA intended art majors must apply to and be accepted by the art program in the visual studies department.

Students accepted to UB select fine art or studio art as their intended major on their university application and then are block registered into freshman foundation courses. During the spring semester of the freshman year, students with an art GPA of 3.0 or above are automatically admitted to the art program. Students with a GPA lower than 3.0 must have a portfolio review/interview to determine admittance into the Art program. A portfolio review is required by students who choose the Communication Design concentration.

Currently enrolled UB students with a minimum GPA of 2.5 are eligible to apply to the visual studies department's BA or BFA Art program. Freshman foundation courses are required to be accepted into the BA and BFA degrees. Students should take these courses before applying to the major.

Schedule of Portfolio Reviews

Freshmen: Spring of freshman year if art GPA is below 3.0

Communication Design Reviews: Fall and spring semesters

Currently Enrolled: Fall and Spring

Transfers: Spring prior to Fall entry

Honors Scholarship: Check with Academic Advisor

Acceptance Information

Number of applicants/year: 180

Number of accepted majors/year: 40-50 freshmen; 30 transfers/currently enrolled

Total number of majors currently enrolled: 250

Transfer Policy

Students accepted to UB must have a minimum GPA of 2.5 to be eligible to apply and be accepted by the art program in the department of visual studies.

When a student transfers from another institution, their coursework must be equivalent to UB art courses and must have a grade of B or higher to be transferable. Transfer credits are applied toward the department's degree requirements toward the art major. Transfer students interested in communication design must have a portfolio review to be admitted into this concentration.

Art

Academic Requirements

Freshman Foundations Curriculum. Undergraduate study in art begins with the Freshman Foundations Program, a series of five studio courses and one critical theory course. There are usually 60 to 80 freshman or transfer students in the foundations program. The foundations program provides a structured, supportive framework for a student's initial experience in art studio during the freshman year. The program provides a solid basis of art concepts and skills to build upon for subsequent study. Foundations courses are structured thematically to introduce the student to two and three dimensional media and the process of conceptualization through group and individual projects. Students learn to generate ideas, refine relationships of form and space, and develop skills of perception and hand-eye coordination. The Foundations program focuses on vocabulary development, critical thinking, basic tools and concepts of art making, ways of seeing, and transforming experience into artwork.

Sophomore and Junior Years. During the sophomore year, BFA and BA students take introductory (200-level) studio courses. Focused study in a concentration begins in the junior year. 300 and 400 level courses provide in-depth and focused studio experience.

Studio Electives. Due to an evolving curriculum, there are many studio courses offered in emerging and hybrid media areas. These electives give students the flexibility to select courses that are most appropriate and interesting to them. A variety of seminars in contemporary art and visual studies are offered along with instruction in performance, video, sound, installation, public art, intervention art, new media, and gizmology. Studio electives may also be used to take courses in the Departments of Media Study and Theatre & Dance.

Senior Thesis Project. Students who are in the B.F.A. degree program are required to take a two-semester senior thesis project that culminates in an exhibition or presentation in the spring semester. This two-course sequence involves preparation, research, proposal development, and advanced studio exploration. Advanced work should demonstrate technical expertise, independent motivation, personal interpretation/expression and an awareness of their work within a contemporary art context. Students may work in a single media or a combination of several media.

Extracurricular Activities

The Student Visual Art Organization is open to and provides leadership opportunities to all interested university students and is active in organizing special exhibits and events, open figure drawing sessions, and trips to museums and galleries. The director of SVAO is Jeff Sherven (716-645-0556).

See the [UB Student Association](#).

Practical Experience and Special Academic Opportunities

Notable Program Features

Visual Studies Speaker Series

The Visual Studies Speaker Series is a required, one credit course that is a yearly program of lectures by visiting artists, critics, historians, and designers held during the fall semester. Organized by the Department of Visual Studies, these lectures are co-sponsored by the College of Arts and Sciences, the Department of Media Study and University Galleries.

Buffalo Metropolitan Area

The Visual Studies Art program extends its activities and cultural programming to off campus locations, collaborating with area alternative media and exhibition spaces, galleries, and internationally recognized institutions.

Buffalo's diverse intellectual and cultural heritage continues to attract and sustain artists in the visual arts, performance, video/film, theater, poetry, literature, music, and architecture. Grass-roots and alternative spaces dedicated to new and experimental genres, such as CEPA, Hallwalls, Big Orbit, and Soundlab, complement such institutions as the Albright-Knox Art Gallery and the Burchfield Penney Art Center, provide opportunities and support for the production of new work in all genres. The Theater District in downtown Buffalo is home to numerous experimental theaters. Locally owned art theaters, along with Hallwalls, regularly show acclaimed films not available for widespread commercial distribution.

Toronto, a ninety-minute drive from Buffalo, is the largest metropolitan center in Canada. It has hundreds of alternative spaces and commercial art galleries including the Power Plant and the Ontario Gallery of Art.

Student Organizations

The Student Visual Art Organization (SVAO) provides leadership opportunities to university undergraduate students and organizes many exhibits and events, open figure drawing sessions, and trips to museums and galleries.

Undergraduate Research and Practical Experience

Study Abroad

Art

Students interested in study abroad have the opportunity to participate in numerous art-oriented programs around the globe.

Semester Internships

Semester-long internships are available in prominent design and art studios in New York City and elsewhere.

Local Internships

Advanced students in all BA/BFA concentrations may enroll in an internship course, [ART 496](#), to gain practical experience. Placements with local companies include design studios; commercial photographers; galleries; and alternative art spaces. There is a limit of two Internship courses per student.

Honors, Awards, and Scholarships

Honors scholarships and performing and creative arts scholarships are awarded by the University, not by the Department of Visual Studies. See the UB Honors College section for further information. Honors students intending to major in art are automatically accepted to the program and do not need have a portfolio review.

Departmental scholarships, available to currently enrolled art majors, range from \$200 to \$2,000. The following annual awards are designated for art-related travel and study, art supplies, tuition help, and general support:

- Rumsey Summer Scholarship
- Sally Hoskins Potenza Scholarship
- Frances Morrison Memorial Scholarship
- Julius Bloom Scholarship
- Philip C. and Virginia Cuthbert Elliott Painting Scholarship
- Dennis Domkowski Memorial Scholarship
- Eugene L. Gaier Award for Excellence in Printmaking
- Eugene L. Gaier Award for Drawing
- Carl E. and Virginia W. Sentz Memorial Award
- Alan E. Cober Memorial Scholarship
- Allentown Village Society Scholarship
- Townsend Photography Scholarship

Career Information and Further Study

The study of art opens the mind to unforeseeable possibilities. It is an opportunity for students to identify their own unique skills. These skills can be applied to an evolving and wide range of applications and career paths.

Skills gained in this program include:

Forming conceptual ideas and communicating them visually. Engagement in verbal and written analysis of visual works for comprehension of conceptual and aesthetic issues. Experience in the tools, techniques and process of 2D art making: painting, drawing, print media, photography, communication design, typography, digital and electronic skills. Students will also work with time-based media, such as web design, performance and video. Building 3D structures and forming space by use of sculpture, fabrication and installations. Understanding the theoretical, historical, cultural and research basis of art.

Career Choices

UB Art alumni enter a range of professions where creative problem solving, critical thinking, and an understanding of cultural context is valued, such as art galleries, museums, alternative spaces, and auction houses as directors, curators, preparators, installers, and art handlers, as well as in conservation, fabrication, grant writing, fundraising, and educational programming.

Department alumni include established artists who exhibit nationally and internationally, execute commissions, and have received national and international awards. Others are assistants, collaborators, and project coordinators to world-class artists. Our students have become professors and lecturers at leading colleges and universities, and teachers at community colleges, secondary schools, and arts-in-education programs throughout North America. They are art therapists in health care professions, schools, community centers, and correctional facilities. Our students are technical instructors and shop managers in fine art and commercial photography, print media, casting, and welding enterprises.

UB art alumni write critical reviews and essays on art and popular culture, they work as illustrators, web page designers, electronic publishers, and developers of interactive and electronic media. They publish fine art editions, run galleries, printing firms, custom framing businesses, and casting foundries.

Art

Additional Resources

[Artcareer.net](#), the complete resource for careers in the visual arts

[www.artjob.org](#), art jobs online

[Artist Resource](#)

[College Art Association](#)

[Arts Resource Network](#)

[New York Foundation for the Arts](#)

Degree Options

The Department of Visual Studies offers two types of bachelors degree programs in art: a focused studio program, granting the BFA; and studio/liberal arts based program, granting the BA. The BFA degree focuses on intensive work in the studio art supported by a program of general studies. The BA degree focuses on art and design in a broader context of general studies that allows students to pursue a minor or double major in another program.

Four-year BA and BFA degrees (of 120 credits) are offered with undergraduate concentrations in communication design, emerging practices, painting, photography, sculpture, print media, visual studies studio and general studio.

Degrees Offered

Undergraduate: BFA, BA; Minor in Studio Art

Concentrations: BFA concentrations include: Communication Design, Emerging Practices, Painting, Photography, Print Media, General Studio and Sculpture; BA concentrations include: General Studio, Communication Design, and Photography.

Graduate: MFA

Links to Further Information About this Program

- [Undergraduate Catalog](#)
- [Undergraduate Admissions](#)
- [Graduate Admissions](#)
- [Department of Visual Studies](#)
- [College of Arts and Sciences](#)

Fine Arts - B.F.A.

Acceptance Criteria

Minimum GPA of 2.5 overall.

Minimum GPA of 2.5 in art courses.

Minimum grade of B in all transfer fine art courses.

Advising Notes

The student must maintain a minimum GPA of 2.5 to remain in good standing in the Visual Studies Art Program. If students drop below this GPA, they will be placed on department probation and given a semester to improve their standing. Students who do not improve will be dismissed from the Art Program. To graduate, a minimum GPA of 2.5 is compulsory in all courses required for the BFA degree, including art history and studio art courses.

BFA students must complete required core courses, as well as the required courses in their chosen concentration.

Required Courses

[ART 105](#) Studio 1: Art and the Everyday

[ART 110](#) Studio 2: Constructed Body

Art

[ART 120](#) Studio 3: Public Space
[ART 135](#) Studio 4: Self and Ritual
[ART 140](#) Studio 5: Time-based Strategies
[ART 207](#) Drawing Concepts I
[ART 494 F](#) Senior Thesis Project 1
[ART 494 S](#) Senior Thesis Project 2
[VS 150](#) Visual Theory, Aesthetics, and Criticism
[VS 200](#) Visual Studies Speaker Series (3 times)
[VS 260](#) Visual Theory, Aesthetics and Criticism II

Two of the following:

[AHI 101](#) Survey of Art History I: Egypt to Renaissance
[AHI 102](#) Survey of Art History II: Italian Renaissance to Contemporary
[AHI 103](#) Survey of Art History III

Required Concentration Courses

Major Studio Concentration in Communication Design

[ART 208](#) Drawing Concepts II or any 200 level print media course: [ART 202](#), [ART 205](#), [ART 225](#) or [ART 259](#)
[ART 221](#) Typography
[ART 240](#) History of Graphic Design
[ART 250](#) Introduction to Digital Practices
[ART 309](#) Digital Reproduction Processes
[ART 319](#) Visual Semiotics and Rhetoric
[ART 320](#) Design for New Media
[ART 322](#) Typography 2
[ART 419](#) Identity Design
[ART 422](#) Contemporary Design Issues

Three studio art electives

An additional portfolio review is required to be admitted to the Communication Design concentration.

Major Studio Concentration in Emerging Practices

[ART 208](#) Drawing Concepts II or any 200 level print media course: [ART 202](#), [ART 205](#), [ART 225](#) or [ART 259](#)
[ART 210](#) Introduction to Photography
[ART 250](#) Introduction to Digital Practices
[ART 380](#) Algorithmic Art
[ART 383](#) Interaction Design
[VS 375](#) Science, Culture, and Emerging Media

Two approved emerging practices electives from the following: [ART 381](#), [ART 382](#), [ART 384](#), [ART 385](#), [ART 387](#), [ART 402](#) or [ART 426](#)

Four studio art electives

One AHI elective

Major Studio Concentration in Painting

[ART 208](#) Drawing Concepts II or any 200 level print media courses: [ART 202](#), [ART 205](#), [ART 225](#) or [ART 259](#)
[ART 211](#) Basic Painting
[ART 212](#) Painting Processes
[ART 216](#) Pictorial Structure
[ART 223](#) Figure Drawing I or [ART 307](#) Thematic Drawing
[ART 229](#) Sculpture: Methods of Spatial Inquiry
[ART 311](#) Alternative Painting Strategies
[ART 312](#) Individual Painting Exploration

Five studio art electives (suggested: [ART 316](#) Cross Cultural Painting/Bricolage)

One AHI elective

Major Studio Concentration in Photography

[ART 208](#) Drawing Concepts II or any 200 level print media course: [ART 202](#), [ART 205](#), [ART 225](#) or [ART 259](#)
[ART 210](#) Introduction to Photography
[ART 250](#) Introduction Digital Practices
[AHI 448](#) History of Photography
[ART 370](#) Topics in Photography Practice
[ART 470](#) Photography-An Art Practice

Four approved photography electives from the following: [ART 285](#), [ART 313](#), [ART 314](#), [ART 356](#), [ART 365](#), [ART 448](#), [VS 449](#)

Three studio art electives

Major Studio Concentration in Print Media

[ART 211](#) Basic Painting
[ART 223](#) Figure Drawing or [ART 307](#) Thematic Drawing
[ART 205](#) Intaglio and Collagraph
[ART 225](#) Lithography and Monoprint

Art

[ART 259](#) Introduction to Screenprint

[ART 476](#) Topics in Printmaking

Three approved print media electives from the following: [ART 202](#), [ART 304](#), [ART 306](#), or [ART 326](#)

Three studio art electives

One AHI elective

Major Studio Concentration in Sculpture

[ART 208](#) Drawing Concepts II or any 200 level print media courses: [ART 205](#), [ART 225](#) or [ART 259](#)

[ART 211](#) Basic Painting

[ART 212](#) Painting Processes

[ART 229](#) Sculpture: Methods of Spatial Inquiry

[ART 329](#) Intermediate Sculpture 1

[ART 330](#) Intermediate Sculpture 2

[ART 333](#) Precision Production Techniques

[ART 462](#) Installation: Urban Space

One approved sculpture elective from the following: [ART 243](#), [ART 337](#), [ART 429](#), [ART 430](#),

Three studio art electives

One AHI elective

Major Studio Concentration in General Studio

Four 200 level Studio Art Electives

Three 300 level Studio Art Electives

One 300 or 400 level Studio Art Elective

One 400 level Studio Art Elective

One 300 Studio Art or Visual Studies Elective

One 300 or 400 Studio Art or Visual Studies Elective

One 400 level Studio Art or Visual Studies Elective

One AHI or VS elective

Summary

Total required credit hours in art and art history: 78

See [Baccalaureate Degree Requirements](#) for general education and remaining university requirements.

Recommended Sequence of Program Requirements

Major Studio Concentration in Communication Design

FIRST YEAR

Fall [VS 150](#), [ART 120](#), [ART 135](#) or [ART 140](#), [VS 200](#)

Spring [ART 105](#), [ART 110](#), [ART 140](#) or [ART 135](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); [VS 200](#), [ART 207](#), [ART 250](#), one studio art elective

Spring [AHI 102](#) or [AHI 103](#); [ART 208](#) or any 200- level print media course; [ART 221](#), [VS 260](#)

THIRD YEAR

Fall [VS 200](#), [ART 240](#), [ART 309](#), [ART 319](#), one studio art elective

Spring One studio art elective, [ART 320](#), [ART 322](#)

FOURTH YEAR

Fall [ART 419](#), [ART 494 F](#)

Spring [ART 422](#), [ART 494 S](#)

Major Studio Concentration in Emerging Practices

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#), [VS 200](#)

Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); [VS 200](#), [ART 207](#), [ART 250](#), one studio art elective

Spring [AHI 102](#) or [AHI 103](#); [ART 208](#) or any 200- level print media course; [ART 210](#), [VS 260](#), one studio art elective

THIRD YEAR

Fall [VS 200](#), [VS 375](#), [ART 383](#), one emerging practices elective, one studio art elective

Spring [ART 380](#), one emerging practices elective, one AHI elective

Art

FOURTH YEAR

Fall [ART 494 F](#), one studio art elective
 Spring [ART 494 S](#)

Major Studio Concentration in Painting

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#), [VS 200](#)
 Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); [VS 200](#), [ART 207](#), [ART 211](#), [ART 229](#)
 Spring [AHI 102](#) or [AHI 103](#); [ART 208](#) or any 200 level print media course; [ART 212](#), [VS 260](#)

THIRD YEAR

Fall [VS 200](#), [ART 311](#), [ART 307](#) or [ART 223](#), one studio art elective, one AHI elective
 Spring [ART 216](#); [ART 312](#), one studio art elective

FOURTH YEAR

Fall [ART 494 F](#), one studio art elective
 Spring [ART 494 S](#), one studio art elective

Major Studio Concentration in Photography

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#), [VS 200](#)
 Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); [VS 200](#), [ART 207](#), [ART 210](#), [ART 250](#), [AHI 448](#) (16 credits total)
 Spring [AHI 102](#) or [AHI 103](#); [ART 208](#) or any 200 level print media course; [VS 260](#), one photography elective (12 credits total)

THIRD YEAR

Fall [VS 200](#), two photography electives, one studio art elective
 Spring [ART 370](#), one studio art elective

FOURTH YEAR

Fall [ART 494 F](#), [ART 470](#), one studio art elective
 Spring [ART 494](#), one photography elective

Major Studio Concentration in Print Media

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#), [VS 200](#)
 Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); [VS 200](#), [ART 207](#), [ART 211](#); any 200-level print media course: [ART 202](#), [ART 205](#), [ART 225](#), or [ART 259](#)
 Spring [AHI 102](#) or [AHI 103](#); [ART 223](#) or [ART 307](#); [VS 260](#), any 200-level print media course: [ART 202](#), [ART 205](#), [ART 225](#) or [ART 259](#)

THIRD YEAR

Fall [VS 200](#); one 300 level print media elective: [ART 306](#); [ART 302](#) or [ART 304](#); [ART 326](#); one studio art elective; one AHI elective
 Spring One 300-level print media electives: [ART 306](#); [ART 302](#) or [ART 304](#); [ART 326](#); two studio art electives

FOURTH YEAR

Fall [ART 476](#), [ART 494 F](#)
 Spring [ART 494 S](#), one studio art elective

Major Studio Concentration in Sculpture

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#), [VS 200](#)
 Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); [VS 200](#), [ART 207](#), [ART 211](#), [ART 229](#)
 Spring [AHI 102](#) or [AHI 103](#); [ART 208](#) or any 200 level print media course; [ART 212](#), [VS 260](#), [ART 329](#)

THIRD YEAR

Art

Fall [VS 200](#), [ART 330](#), [ART 462](#), one AHI elective
Spring [ART 333](#), one approved sculpture elective, one studio art elective

FOURTH YEAR

Fall [ART 494 F](#), one studio art elective
Spring [ART 494 S](#), one studio art elective

Major Studio Concentration in General Studio

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#), [VS 200](#)
Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); [VS 200](#), [ART 207](#), Two 200 level ART courses
Spring [AHI 102](#) or [AHI 103](#); [VS 260](#), Two 200 level Studio Art courses

THIRD YEAR

Fall [VS 200](#), Two 300 Level Studio Art electives, One 300 level Visual Studies or Studio Art elective, one AHI elective
Spring One 300 level Studio Art Elective, One 300 or 400 level Studio Art elective, One 300 or 400 level Visual Studies elective

FOURTH YEAR

Fall [ART 494 F](#), 400 level Visual Studies elective
Spring [ART 494 S](#), one 400 level Studio Art elective

Summary

Total required credit hours in art and art history.....78

Studio Art - B.A.

Acceptance Criteria

Minimum GPA of 2.5 overall.
Minimum GPA of 2.5 in art courses.
Minimum grade of B in all transfer fine art courses.

Advising Notes

A minimum GPA of 2.5 is required in all courses for a student to remain in good standing in the Department of Visual Studies Art Program. If students drop below this GPA, they will be placed on department probation and given a semester to improve their standing. Students who do not improve will be dismissed from the program. To graduate, a minimum of 2.5 is necessary in all courses required for the BA degree, including art history and studio art courses.

BA students must complete core courses, as well as the required courses in their chosen concentration.

Required Courses

[ART 105](#) Studio 1: Art and the Everyday
[ART 110](#) Studio 2: Constructed Body
[ART 120](#) Studio 3: Public Space
[ART 135](#) Studio 4: Self & Ritual
[ART 140](#) Studio 5: Time-based Strategies
[VS 150](#) Visual Theory, Aesthetics, and Criticism

Two of the following:

[AHI 101](#) Survey of Art History I: Egypt to Renaissance
[AHI 102](#) Survey of Art History II: Italian Renaissance to Contemporary
[AHI 103](#) Survey of Art History III

Required Concentration Courses

General Studio Concentration

[ART 207](#) Drawing Concepts I
Six studio art electives (minimum of three in one concentration)

Art

Two AHI electives

Communication Design Concentration

[ART 221](#) Typography
[ART 240](#) History Graphic Design
[ART 250](#) Introduction to Digital Practices
[ART 309](#) Digital Reproduction Processes
[ART 319](#) Visual Semiotics and Rhetoric
[ART 320](#) Design for New Media
[ART 322](#) Typography
[ART 419](#) Identity Design
[ART 422](#) Contemporary Design Issues

One AHI elective

An additional portfolio review is required to be admitted to the Communication Design concentration.

Photography Concentration

[ART 210](#) Introduction to Photography (3)
[ART 250](#) Introduction to Digital Practices (3)
[AHI 448](#) History of Photography (3)
[ART 370](#) Topics in Photography Practice (3)
[ART 470](#) Photography-An Art Practice (3)

Four approved photography electives from the following: [ART 285](#), [ART 313](#), [ART 314](#), [ART 356](#), [ART 365](#), [ART 448](#), [VS 449](#)

One AHI elective

Summary

Total required credit hours in art and art history: 57

See [Baccalaureate Degree Requirements](#) for general education and remaining university requirements.

Recommended Sequence of Program Requirements

General Studio Concentration

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#), [VS 200](#)

Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); one studio art elective

Spring [AHI 102](#) or [AHI 103](#); one studio art elective

THIRD YEAR

Fall One concentration elective, one AHI elective

Spring One concentration elective, one studio art elective, one AHI elective

FOURTH YEAR

Fall One concentration elective, one studio art elective

Spring One studio art elective

Communication Design Concentration

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#), [VS 200](#)

Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#) or [AHI 103](#); [ART 250](#)

Spring [AHI 102](#) or [ART 103](#); [ART 221](#)

THIRD YEAR

Fall [ART 240](#), [ART 309](#), [ART 319](#)

Spring [ART 320](#), [ART 322](#), one AHI elective

FOURTH YEAR

Fall [ART 419](#)

Spring [ART 422](#)

Photography Concentration

Art

FIRST YEAR

Fall [ART 110](#), [ART 135](#) or [ART 140](#), [VS 150](#)

Spring [ART 105](#), [ART 120](#), [ART 135](#) or [ART 140](#)

SECOND YEAR

Fall [AHI 101](#), [ART 207](#), [ART 210](#), [ART 250](#), [AHI 448](#)

Spring [AHI 102](#) or [AHI 103](#); one photography elective

THIRD YEAR

Fall One photography elective, one AHI elective

Spring [ART 370](#)

FOURTH YEAR

Fall [ART 470](#)

Spring Two photography electives

Summary

Total required credit hours in art and art history.....57

Studio Art - Minor

About the Minor

The Art program in the Department of Visual Studies offers a minor sequence in Studio Art for students who are doing their major work in other departments.

Acceptance Criteria

Minimum GPA of 2.5 overall.

Minimum GPA of 2.5 in art courses.

Advising Note

For successful completion of the minor, a minimum GPA of 2.5 in all courses required for the minor is required.

Required Courses

[VS 150](#) Visual Theory, Aesthetics and Criticism

Three 200 level studio art courses

OR two 200 and one 100 level studio art courses

One 300 level studio art course

One 300 or 400 level studio art course

Summary. Total required credit hours.....18

ART 105: Studio 1: Art & the Everyday

Credits: 3

Semester(s): Fall

Type: LAB

Lab fee.

Explores material culture, industrial/mass production, information media and design, craft, kitsch, and the banal through the concepts, processes and practices of two- and three-dimensional design and drawing. Required for first-year B.F.A. and B.A. majors.

ART 110: Studio 2: Constructed Body

Credits: 3

Semester(s): Fall

Type: LAB

Lab fee.

Investigates concepts and processes of drawing, three-dimensional and performance methods as forms of expression used in exploring the history and function of the human body in art. Introduces

Art

students to related issues such as sexual politics, post-colonialism and technology, and contextualizing their projects within a larger cultural framework. Required for first-year B.F.A. and B.A. majors.

ART 111: Drawing Fundamentals

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Involves drawing from still life, figure, and memory/imagination, utilizing a wide variety of media. Conceptual emphasis on line, gesture, shape, space, value, and texture. Covers compositional theory and development of visual expression.

ART 120: Studio 3: Public Space

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Explores concepts and design processes related to three-dimensional investigations situated in the public domain. We contextualize assignments by studying the history and social impact of these practices. Students experiment with contemporary modes of displaying and experiencing art and design, through site-specificity, collaboration, audience interaction, and development of public, commercial, and institutional communication.

ART 135: Studio 4: Self and Ritual

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Relates concepts and design processes to painting and printmaking, exploring the function of art through personal narratives, issues of identity, and as a vehicle for spiritual/psychological transformations.

ART 140: Studio 5: Time-Based Strategies

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Investigates the concepts and practices of photography, computer art, and video as the basis for visual communication and expression in contemporary art and design. We ground assignments in the development of semiotics, media literacy, media ethics, dissemination techniques, and teamwork.

ART 202: Introduction to Print Media/ Relief and Letterpress

Credits: 3

Type: LAB

Lab Fee

Studio course utilizes methods of woodcut, linocut, and letterpress to introduce students to the historical conventions and contemporary extensions of relief printing. Explores the aesthetic possibilities of inking and impression, and seeks the pleasures of material involvement while building conceptual and technical knowledge.

ART 205: Introduction to Print Media: Intaglio and Collagraph

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab Fee

Teaches the basics of intaglio (etching) and collagraph print media. Instruction in non-toxic methods is included along with traditional methods on copper and zinc plates. Analyzes historical and contemporary constructions of narrative and sequence, culminating in a project that builds upon this theme.

ART 207: Drawing Concepts 1

Credits: 3
Semester(s): Fall
Type: LAB

Lab Fee.

First semester of a two-semester sequence of drawing courses focusing on the language, materials and concepts of drawing as foundation for all the visual arts. Emphasizes the development of perceptual, analytical, and structural drawing skills while simultaneously working with idea development. Includes sketching as concept generation; material exploration; creating pictorial and illusionistic space; recording the external world; and working with the figure. Line, texture, tone, shape, composition, light and shadow are covered along with a variety of wet and dry drawing media

ART 208: Drawing Concepts 2

Credits: 3
Semester(s): Spring
Type: LAB

Lab Fee.

Second semester of a two-semester sequence of drawing courses focusing on the language, materials and concepts of drawing as foundation for all the visual arts. Emphasizes idea generation as a formal and conceptual process, from the thought in the mind to the gesture on the page to a fully articulated image. Students investigate the translation that occurs when representing ideas through a variety of drawing tools, materials and mark making. Topics covered include narrative sequencing, mapping, and scale. Projects are structured to make visible the internal world of emotions, imagination, memory and opinion.

ART 210: Introduction to Photography

Credits: 3

Art

Semester(s): Fall, Spring, Summer

Type: LAB

Lab Fee.

This studio course examines the historical, conceptual, and practical developments of the art of photography as embodied in the use of digital image-making technologies under natural and ambient lighting. Technically based course, students are initiated to digital technologies such as camera, printing and imaging software (Photoshop) for the photographer. This beginning course is required to access all advanced courses in photography. It includes demonstrations, studio/lab works oriented towards the acquisition of skills, critical vocabulary and initiation to conceptual approach to photography. Requirement: Students must have their own digital camera with a manual exposure or speed control, a minimum image size of 8.0 Megapixels, and a hard drive storage device of 100 GB or larger.

ART 211: Basic Painting

Credits: 3

Semester(s): Fall

Type: LAB

Lab fee.

Covers basic methods and materials in oil painting; including traditional and current approaches to form, color, and pictorial organization. Varied course structure includes direct interpretation of subject matter, as well as conceptually based visual problems.

ART 212: Painting Processes

Credits: 3

Semester(s): Spring

Type: LAB

Lab fee.

Covers basic methods and materials in oil painting; including traditional and current approaches to form, color, and pictorial organization. Varied course structure includes direct interpretation of subject matter, as well as conceptually based visual problems.

ART 216: Pictorial Structure

Credits: 3

Type: LAB

Lab Fee.

Addresses the formal and conceptual aspects of 2D artwork. Art from the past and present is viewed, discussed, and utilized as a starting point for student-driven assignments. The nature of each assignment is based on the formal (visual) qualities of an idea paired with a conceptual (thematic) core. All student work is based upon and inspired by the ideas, theories, opinions, and reactions on art from a widely dispersed range of periods and regions.

ART 221: Typography

Credits: 3

Semester(s): Fall, Spring

Type: LAB

Lab fee.

Introduces typographic history, type anatomy, type styles, application of legibility guidelines, and explorations with interpretive and experimental typography.

ART 223: Figure Drawing 1

Credits: 3

Semester(s): Fall, Spring

Type: LAB

Lab fee.

Uncover the transient and internal in a series of sessions that refines memory, facilitates speed, hones powers of perception and expression, all inspired by nothing less than the eternal nude. Gesture, spirit, memory, motion, essence, speed, measure, pace, balance, focus, weight, gravity, rhythm are all filters through which we examine and express human form. Technical experimentation is essential.

ART 225: Introduction to Print Media: Lithography and Monotype

Credits: 3

Semester(s): Fall, Spring

Type: LAB

Lab fee.

Teaches the basics of lithography and monotype print media. Prized for its subtle effects and evocative surfaces, lithography is particularly well suited for artists who like to draw or use photographic/digital montage strategies to construct images. Often described as painterly printmaking, monotype may be combined with lithography and is adapted to print on a variety of surfaces with or without a press. Thematic focus is on cultivating visual memory and the imagination.

ART 229: Sculpture: Methods of Spatial Inquiry

Credits: 3

Semester(s): Fall, Spring

Type: LAB

Lab fee.

Paradigms of space, from map to model, shift radically from epoch to epoch. Reflecting these shifts, sculpture since Minimalism, has increasingly redefined its notion of 'form' and 'objectness' to include the surrounding perceptual space, temporal practices, and the socio-political constituents of space. Students are introduced to materials and methods of object/structure building, process and time based practices, and the relationship of sculpture to media and visual culture.

ART 231: Painting for Nonmajors 1

Credits: 3

Semester(s): Fall, Spring

Type: LAB

Lab fee.

Art

For students not singularly committed to becoming artists. We learn a basic approach to oil painting and experience a variety of visual points of view.

ART 232: Painting for Nonmajors 2

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

For students not singularly committed to becoming artists. We learn a basic approach to oil painting and experience a variety of visual points of view.

ART 240: History of Graphic Design

Credits: 3
Semester(s): Spring
Type: LEC

Survey of the history of visual communication from prehistoric times to the present. Examines synchronic and diachronic relationships between art, media, critical theory, semiotics, literature and culture. Midterm and a final independent research paper or presentation of a scholarly nature required.

ART 243: Sculptural Concepts: Spatial Inquiry

Credits: 3
Pre-requisites: [ART 229](#)
Type: LAB

Applies themes and methods developed in [ART 229](#) toward the theoretical context which Roland Krauss has called "Sculpture in the Expanded Field." Introduces the conceptual underpinnings of the "expanded field" of sculptural practice as it pertains to environmental sculpture, land art, kinesthetic, time based, and performative sculpture. Develops understanding of theoretical concepts in conjunction with studio projects exploring these themes.

ART 250: Introduction to Digital Practices

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Surveys, in a hands-on fashion, the rich and unique resources the computer offers the artist/designer. Includes computer basics, letter manipulation, drawing and painting metaphors, image processing, 3-D modeling, sound/image synthesis, interactive scripting, and animation.

ART 259: Introduction to Print Media/ Screen Print

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Screen print is a fast and non-toxic means for printing multiple-color images onto a wide range of surfaces. Instruction includes hand-drawn and photo-emulsion stencils using reductive methods, make-ready, and digital halftones. Culminates in an assignment that emphasizes the connections between the medium and the message, stressing innovative presentations and how they affect meaning.

ART 285: View Camera & Darkroom

Credits: 3
Pre-requisites: [ART 210](#)
Type: LAB

This studio course explores creative and technical aspects of the view camera using B&W darkroom technology and some digital methods of transfer. More specifically, the students learn the importance of the workflow, camera movement, Zones system, exposure guideline and light metering. This course also covers chemical film development, B&W darkroom printing and digital transfer of negatives (film) to digital files as well as basic studio lighting. This course includes demonstrations, studio works oriented towards the acquisition of skills, critical language and the development of conceptual approaches in photography.

ART 304: Screen Print Extended

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Students build upon individual interests and talents in order to formulate, research, contextualize, and execute a body of work. Thematic focus changes each semester and provides new linkages to historical/theoretical contexts and extends material options.

ART 306: Intaglio, Relief, and Digital Print Media Extended

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Students build upon individual interests and talents in order to formulate, research, contextualize, and execute a body of work. Thematic focus changes each semester and provides new linkages to historical/theoretical contexts and extends material options.

ART 307: Thematic Drawing

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

A thematic approach to drawing; focuses on larger projects that combine a formal, material and conceptual approach to drawing. Students develop a personal language of drawing by researching, articulating and executing work through the interpretation of each theme. Themes vary from semester to semester. In addition to

Art

studio work, reading and lectures will correlate with each project contextualizing the theme within a historical and contemporary approach to art making. The class culminates with a self-determined, self-directed project.

ART 309: Digital Reproduction Processes

Credits: 3
Semester(s): Fall
Type: LAB

Lab fee.

Introduces digital graphic reproduction processes, digital and conventional printing processes, and new digital prepress techniques. Includes digital print file preparation, cost estimates, digital transmission and imaging processes.

ART 311: Alternate Painting Strategies

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Explores non-traditional materials, processes and pictorial articulation in addition to conventional variants. Stresses thematic content, theoretical form, color, and space based upon individual interpretation. Compositional approaches include the use of appropriated imagery, allegory, and conceptualizations.

ART 312: Individual Painting Explorations

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Encourages individual creative research through a consistent exploration of themes, concepts, processes and media towards a cohesive body of work. This course also investigates a variety of possible ways for installation and exhibition.

ART 313: Photography: Image, Text and Sound

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

This course explores the intersection of the photographic image with the word and sound. Looking at the use of words as text and sound combined with images in the public space, advertising, magazine, literary works, media, the web, guerilla based photo practices, etc., the students will investigate the roles, affects and suggestive power of the interaction between image, text and sound. This is an intermediate, conceptually based course that focuses on art practice activities, which includes lectures, discussions, production and research.

ART 314: Photography in the Extended Field

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

ART 315: Black and White Film Photography

Credits: 3
Semester(s): Fall
Type: LAB

Lab fee.

Introduces students to the art and techniques of black and white film photography and its associated chemically based darkroom techniques. Through shooting assignments and darkroom work, students learn the use of this medium as a form of personal expression. Various technical areas -such as camera control, exposure, Zone System theory, developing, printing and specialized chemical processes are also explored. Course includes both shooting and writing components.

ART 316: Cross Cultural Painting/Bricolage

Credits: 3
Type: LAB

Investigates themes, imagery, and processes re-contextualized through painting and bricolage, a construction from materials at hand. Requires experimentation with ideas, materials and processes inspired by non-Western cultures in addition to familiar cultural experiences. Lectures, projects, group critiques and individual instructions assist students to achieve creative objectives.

ART 319: Visual Semiotics and Rhetoric

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Involves theoretical, analytical, and practical exposure to visual semiotics, and rhetoric as used by the communication designer. Also, introduces information design and the development of theme and image. Emphasizes print media produced with digital tools.

ART 320: Design for New Media

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Introduces time-based visual communication with sound and motion, exploring interactive and non-interactive structures for persuading and informing.

ART 322: Typography 2

Art

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Hands-on exploration of the designer's role as author, visual editor, or art director of print and electronic publications: newsletter, newspaper, magazine, book, webzine, web site, etc. Review of historical and current publication media with a focus on purpose, formula and form.

ART 323: Drawing: Figure, Form and Expression

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Building on the skills of figure drawing one; the focus is on the complex and compelling subject of drawing the human body. Students will work from the model, studying the figure as a means to expand visual perception and refine drawing skills. Explores the body as an object of beauty and a metaphor for documenting the passion and the pathos of human experience. Introduces the landmarks of anatomical bone and muscle structure. Incorporates field trips to sites such as the Gross Anatomy Lab. Outside class, assignments will focus on the body as a means for expression, be it personal, social, political, narrative or emotional.

ART 324: Figure Drawing 4

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Explores issues concerning the nude, the gaze and gender, pose and possession, scale and scandal as we contextualize and historicize the tradition of figure drawing. Cross-temporal and cross-cultural visual and written texts inform and inspire our own projects and practice.

ART 326: Lithography and/or Monotype Extended

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Students build upon individual interests and talents in order to formulate, research, contextualize, and execute a body of work. Thematic focus changes each semester and provides new linkages to historical/theoretical contexts and extends material options.

ART 329: Intermediate Sculpture 1

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Continuation of [ART 229](#) directed primarily toward sculptural concepts.

ART 330: Intermediate Sculpture 2

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Continuation of [ART 229](#) directed primarily toward sculptural concepts.

ART 333: 3d Precision Production Concepts

Credits: 3
Semester(s): Fall, Spring
Type: LAB

An undergraduate technical elective focusing on methods of 3D precision production. Through a series of assignments and site visits to commercial production facilities students are familiarized with the language of industrial production. Students are exposed to 3D modeling and digital manufacturing techniques such as CNC, laser cutting and stereo-lithography printing. Assignments focus on technical problem solving and understanding material capabilities. Students learn technical drawing, scaled model building, semi-precise metal working, jig/fixtures design and rubber molding. This course provides a conceptual basis for understanding 3d digital production methods.

ART 337: Figure, Foundry and Casting

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Methods of figurative sculpting will be introduced in conjunction with traditional plaster and rubber mold making and lost wax bronze casting.

ART 340: Historic and Experimental Photo Techniques

Credits: 3
Semester(s): Fall
Type: LAB

Lab fee.

Explores various historical and alternative photographic techniques, such as salted paper prints, cyanotype, gum, Van Dyke, and platinum/palladium printing. The course also studies the historic importance, and creative contemporary uses of these techniques. Course includes both shooting and writing components.

ART 341: Book Design

Credits: 3
Semester(s): Spring
Type: LAB

Art

Lab fee.

Explores the book as object and as object/form. Topics include typographic design, image-text relationship, sequential design/image making, book structure, construction, and production. Involves completion of semester-long projects. Emphasizes development and articulation of the student's conceptual and aesthetic concerns.

ART 353: View Camera

Credits: 3
Semester(s): Fall
Type: LAB

Lab fee.

Explores the creative and technical aspects of large format view camera photography including, camera operation, exposure control, B&W photographic emulsions, darkroom and digital image processing techniques, exposure, and zone-system theory. Students are provided with a view camera kit for the semester. Course includes both shooting and writing components.

ART 354: Studio Photography

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Examines photographic studio lighting and location shooting. Digital studio techniques and image processing, artificial lighting (tungsten and photo studio strobes), studio setups, portraiture, and large-scale printing are subjects covered in this class. Course includes both shooting and writing components.

ART 356: Image Identity

Credits: 3
Semester(s): Spring
Type: LAB

Under the lens of different disciplines, the students will investigate the expanding and changing role, function and form of representation in issues regarding: Personal & Gender Identity: the body; Social & Cultural Identity: the objects; Social Anthropology & Communications & Geography Identity: the space/time. This is an intermediate/ advanced, conceptually based course that focuses on art practice activities, which includes lectures, production, discussions and research.

ART 360: Photo Process Imagery

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Studies the physical manipulation of the photography medium as the chief vehicle for creative expression. Subjects covered including pinhole camera construction, Holga camera photography,

manipulating images through chemical darkroom and digital process means, and post-photographic process manipulation. Course includes both shooting and writing components.

ART 361: Art and Research

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Students experiment with different research methods as a means to generate, inspire, and inform projects. This course is process-oriented, content-driven, and is designed for students who want to develop greater conceptual depth in their art practices. It is recommended to students who want to begin preparing themselves for Senior Thesis.

ART 365: Experimental Photography

Credits: 3
Pre-requisites: [ART 210](#)
Type: LAB

This course provides students with opportunities to explore different tools of capture and image process as an avenue for a creative production. These experimentation with non-conventional cameras, chemical formulas and the non-silver processes will develop a sense of the possibilities beyond a straight photograph and may provoke an investigation of layers of meaning within the simplest of images. The students are expected to experiment with toy cameras, pinhole, scanner, photogram, camera Lucida, photocopy, chemical solutions, non-silver, methods of transfer and printing. The students working in the media will discover the creative use and possibilities of these technologies to stimulate the imagination to produce, transform and challenge the content, process and form of image production.

ART 370: Topics - Photography Practices

Credits: 3
Type: LAB

The content of this course is variable and therefore it is repeatable for credit. The [University Grade Repeat Policy](#) does not apply.

This studio course examines the production of photographic images inspired by different fields of research: social, cultural and political environments, as well as issues related to contemporary art, to investigate their impact and their traces in photographic art practices. This course is a conceptually based intermediate/advanced course that focuses on art practice activities, which includes lectures, discussions and research. The content of this course is variable and therefore it can be repeated for credit. The University Grade Repeat Policy does not apply. The topic will vary and will be announced before registration.

ART 380: Algorithmic Art

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Art

Hands-on exploration of image creation through direct coding of computer graphic, text, and sound data. Review of algorithmic art and artists. Introduction to basic programming, computer graphic data structures and processing, and a variety of algorithmic approaches for the creation of interactive or non-interactive, static or moving, art and design pieces.

ART 381: Computer Motion Imaging

Credits: 3
Semester(s): Fall
Type: LAB

Lab fee.

Explores with computer graphics, the expressive and informative impact of real time and frame/cell animation: pixilation; metamorphosis; interaction of synthesized actors with backgrounds; the dynamics of sound/image synthesis; and time-space structures' application to computer animation.

ART 382: Computer Modeling and Simulation

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Explores, in a hands-on fashion, computer processes that construct, model, transform, and render simulated 3-D objects in virtual space. These objects are utilized either as exploration and development tools for actual 3-D sculpture for packaging, product, interior, and exhibit design, or in the creation of virtual sculpture or virtual art installations.

ART 383: Interaction Design

Credits: 3
Semester(s): Fall
Type: LAB

Lab fee.

Studio course for creating experimental interactive computer productions for artist expression, and the presentation of knowledge in which participants observe and navigate in nonlinear directions and reorganize media components for other users. Students are exposed to the work of theorists, artists, designers and technologists relevant to selected projects. The course explores new approaches that define an aesthetic within this emerging art form.

ART 385: Computer Image Synthesis

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Looks at the use of images in the digital age. Students work from a number of image sources, including printed images, photographic images, video, and computer-generated images. Explores the new

imaging technology and tries to find pathways toward the development of an aesthetic discourse for the medium.

ART 387: Telematic Art and Design

Credits: 3
Semester(s): Fall
Type: LAB

Lab fee.

Involves hands-on exploration of the technical, aesthetic, cultural, economic, ethical, and political aspects of computerized communication networks for artistic creation and information design.

ART 401: Professional Practices in Photography

Credits: 3
Semester(s): Fall
Pre-requisites: [ART 210](#)
Type: LAB

Lab fee.

Introduces professional practices of the working photographer.

ART 402: Tactical Media

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

An advanced undergraduate course in tactical media designed to bring artists from various specializations together to discuss methods and possibilities for independent public art activities, and to experiment with soft interventions in locations not typically accessed by artists. Pays particular attention to process (as opposed to product); to what can be created, organized, and/or produced outside of the artist's studio; and to engaging the immediate and specific qualities of a given socio-phenomenological field.

ART 410: The Intersections of Design and Community

Credits: 3
Type: LAB

The content of this course is variable and therefore it is repeatable for credit. The [University Grade Repeat Policy](#) does not apply.

Using a collaborative approach, students work for the semester on creative projects for local, not-for-profit organizations. Teams are responsible for concept development and design, schedules, budgets, production, printing, and client management. Entails information design, interactive media, print, product design, packaging design, exhibition design, and design for public space. Students will visit participating organizations, print houses, and project related lectures.

ART 411: Professional Practices in Painting 1

Art

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Develops professional methods and strategies as they relate to theory, art history, practice and career development. Emphasizes students' individual painting ideas and sensibilities through self-initiation and creative resolution of visual investigation.

ART 412: Professional Practices in Painting 2

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Emphasizes students' mature and self-directed painting articulation aimed at a coherent body of work. High expectation placed on students' investigation towards the utilization of private and public space for exhibition.

ART 419: Identity Design

Credits: 3
Semester(s): Fall
Pre-requisites: Accepted Communication Design Major Only
Type: LAB

Lab fee.

Explores identity, image, and branding for non-profit and for-profit organizations, including product and service marks, stationery, packaging, 3D displays, exhibitions, and signage for identification and way-finding.

ART 422: Contemporary Design Issues

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Involves research, lectures, guest speakers, video interviews, readings, discussions, and presentations that investigate contemporary design issues and professional practices. Topics include design theory and criticism focusing on ethics and social responsibility, and design management within a wide range of professional practices.

ART 423: Figure Drawing 5

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Explores the ways that representation and absence, ersatz eros, and the prurient present underlie the origins and continued allure of the figurative tradition. The scene is paramount in setting off the seen. Emphasizes the psychological and physical aspects of

figured relationships and spaces that we portray in ambitious and subtle works that entice, revolt, and reclaim the viewers. Independent research and considerable out-of-class commitment bring in-class efforts to fruition.

ART 424: Figure Drawing 6

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Explores the ways that representation and absence, ersatz eros and the prurient present underlie the origins and continued allure of the figurative tradition. The scene is paramount in setting off the seen. Emphasizes the psychological and physical aspects of figured relationships and spaces that we portray in ambitious and subtle works that entice, revolt, and reclaim the viewers. Independent research and considerable out-of-class commitment bring in-class efforts to fruition.

ART 426: Interactive Computer Art 2

Credits: 3
Type: LAB

Lab fee.

Students create experimental interactive computer production to present knowledge and artistic expression, which participants observe, navigate in nonlinear directions, and reorganize for other users.

ART 429: Advanced Sculpture - Studio Practice 1

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Continuation of [ART 329-ART 330](#). Develops an individual language and promotes extended exploration of media in sculpture.

ART 430: Advanced Sculpture - Studio Practice 2

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

Continuation of [ART 329-ART 330](#). Develops an individual language and focus in sculpture. Also encourages extended exploration of and experimentation with personally relevant materials, media, and techniques.

ART 447: Studio Seminar

Credits: 3
Semester(s): Fall, Spring
Type: SEM

Art

Lab fee if appropriate.

The content of this course is variable and therefore it is repeatable for credit. The [University Grade Repeat Policy](#) does not apply.

A combination of theory and practice involving a focused topic important to art. Assigned topics vary and are announced before preregistration. Requires the preparation of a visual or written work that addresses issues raised in the course.

ART 448: Studio Seminar in Photography

Credits: 3
Semester(s): Fall
Type: SEM

Lab fee.

The content of this course is variable and therefore it is repeatable for credit. The [University Grade Repeat Policy](#) does not apply.

Combines theory and practice (studio components) involving a particular topic. Assigned topics vary each semester and are announced before preregistration. Involves lectures, critiques, readings, writing, discussions, demonstrations, darkroom sessions, and slide presentations.

ART 462: Installation: Urban Art

Credits: 3
Type: LAB

Integrates studio practice with theory, allowing students of Visual Studies, Architecture, and Media Study as well as other departments to benefit from a circle of discussion, interchange of ideas, and the realization of interdisciplinary collaborative projects. Structured sequence of conceptual foci include material, sensorial, psychological, cultural, political and economic considerations of body and social space in urban contexts. The course moves spatial practice and material form out of the sheltered space of interiors and private environments into the complex socio-cultural space of urban environments.

ART 464: Biological Art

Credits: 3
Type: LAB

Comprehensive introduction to biological art. Focuses on recent advances in the life sciences, both theory and practice. Emphasizes the development of critical and creative thought, discussions of ethical and cultural issues, and cross-disciplinary experimentation in art and science. Course activities include lecture and group discussion; laboratory demonstrations, exercises and projects; and group critique.

ART 470: Photography - an Art Practice

Credits: 3
Pre-requisites: [ART 210](#)
Type: LAB

This course offers intensive work in critical analysis and research methods in art practice. Art methodologies will be articulated as the processes of practice. The course addresses the processes of

creativity (preparation, incubation, verification etc.), critical analysis and interpretations in the context of contemporary art issues and visual, social and cultural theories.

ART 473: Performative Action

Credits: 3
Type: LAB

Lab fee.

Graduate and advanced undergraduate course on the theories and practice of performance and performativity in contemporary art. Integrates installation, public art, theatre, dance, music, writing, and the body in art. Explores the history and social contexts of embodiment, audience interactions, situated interventions and art/life encounters. Integral to curriculum are visiting artist lecture/workshops(s) and class trip to attend a related event.

ART 476: Topics in Print Media

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

The content of this course is variable and therefore it is repeatable for credit. The [University Grade Repeat Policy](#) does not apply.

Involves the research and production of a significant semester-long print-based project. A thematic topic (which changes each semester) serves as a springboard for focused readings and discussion. Includes professional preparation, guest artists, visits to collections, and demonstrations. Students may utilize any print media alone or in combination with other 2-D/3-D media.

ART 489: Real-Space Electronic Art

Credits: 3
Semester(s): Spring
Type: LAB

Lab fee.

Enables students to create sophisticated, self-generated projects using interactive electronic technologies other than mouse, keyboard, and CRT monitor, such as micro-controllers. Involves hands-on explorations of applied electronic principles; selected readings and discussions; short exercises; and a final, self-directed project.

ART 494: F/S Senior Thesis Project I & II

Credits: 3
Semester(s): Fall, Spring
Type: LAB

Lab fee.

The content of this course is variable and therefore it is repeatable for credit. The [University Grade Repeat Policy](#) does not apply.

Involves preparation, research, proposal development, and initial studio exploration for a senior thesis project that is completed in a

Art

two-semester sequence. The advanced work expected is demonstrated by technical expertise, independent motivation, maturing personal interpretation and expression, and understanding one's work in relation to current works by mature artists. Students can work in one or a combination of studio art media: computer, drawing, installation, film, paint, photography, print, sculpture, type, or video.

ART 496: Internship

Credits: 1-5

Semester(s): Fall, Spring

Type: LAB

The content of this course is variable and therefore it is repeatable for credit. The [University Grade Repeat Policy](#) does not apply.

Choose from the following: Arts Management Internship - Students are assigned to art galleries or other institutions within the university or the community to get hands-on experience as interns. May be repeated once in a different location. Communication Design Internship - An arranged experience within an agency and the printing industry familiarizes students with actual working conditions and considerations; students observe and participate in design for publication, mechanicals, and other facets of graphic arts production. May be repeated second semester. Photography Internship- Internship at an art gallery or with a commercial, portrait, or architectural photographic firm; provides professional experience and familiarizes students with working conditions and expectations in their field. Print Media Internship- Provides professional experience and familiarizes students with practices and expectations in the field. An internship may be arranged with a commercial or not-for-profit print studio or gallery.

ART 499: Independent Study Studio Art

Credits: 1-5

Semester(s): Fall, Spring

Type: TUT

The content of this course is variable and therefore it is repeatable for credit. The [University Grade Repeat Policy](#) does not apply.

Open to studio majors only. Requires a written proposal of the project and its justification, and approval by a faculty member supervising the work.